



CSE 165: 3D User Interaction

Lecture #18: Future 3D UIs
Jürgen Schulze

Announcements

- Homework assignment #4 due
Thursday, March 20th at 3pm in lab 260
- CAPE + TA evaluations
- Please return borrowed Leaps, Hydras, Kinects by end of finals week
 - After final homework presentation
 - On following Friday between 1:30 and 2:30pm
 - Drop off in my office – leave note with your name, I will send confirmation email

Lab Tour

- This Thursday the lecture is going to be held in Immersive Visualization Laboratory at Calit2 (2-3:20pm)
- We'll meet in the classroom, then walk over to Atkinson Hall
- Feel free to meet us at Atkinson Hall (main entrance)

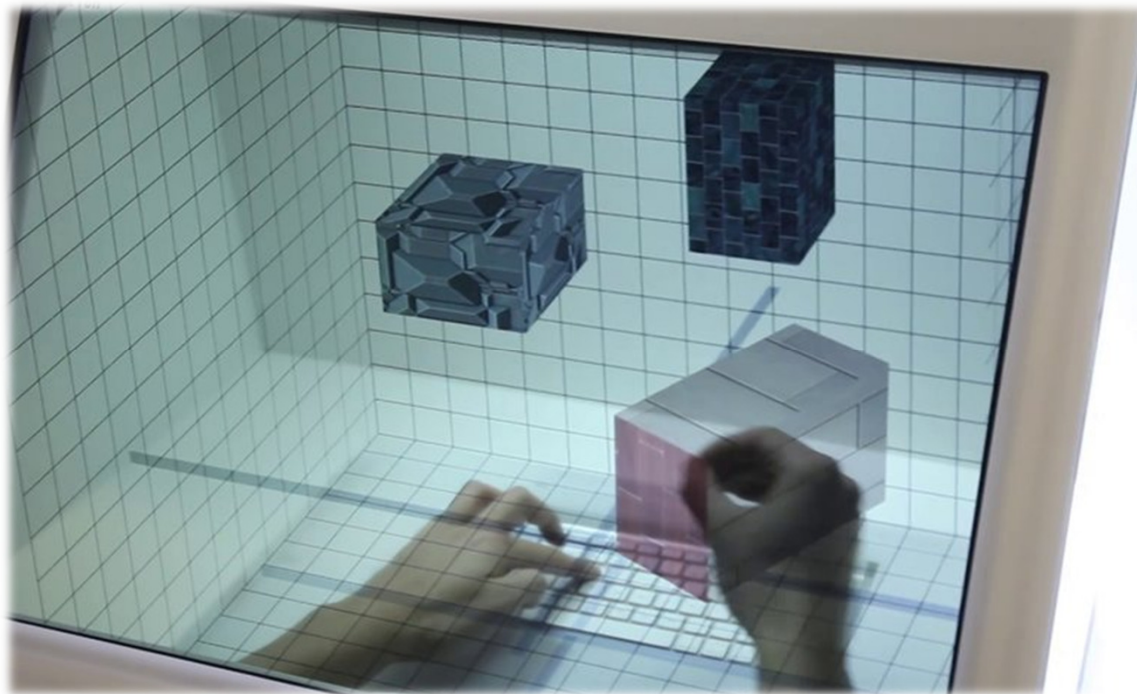
3D UIs of the Future

Discussion

- What is feasible today?
 - How could you implement it?
 - Hardware
 - Algorithms
- What is not feasible today but probably will be soon?
- What may never be feasible?

Touch UI

- <http://vimeo.com/59231624>



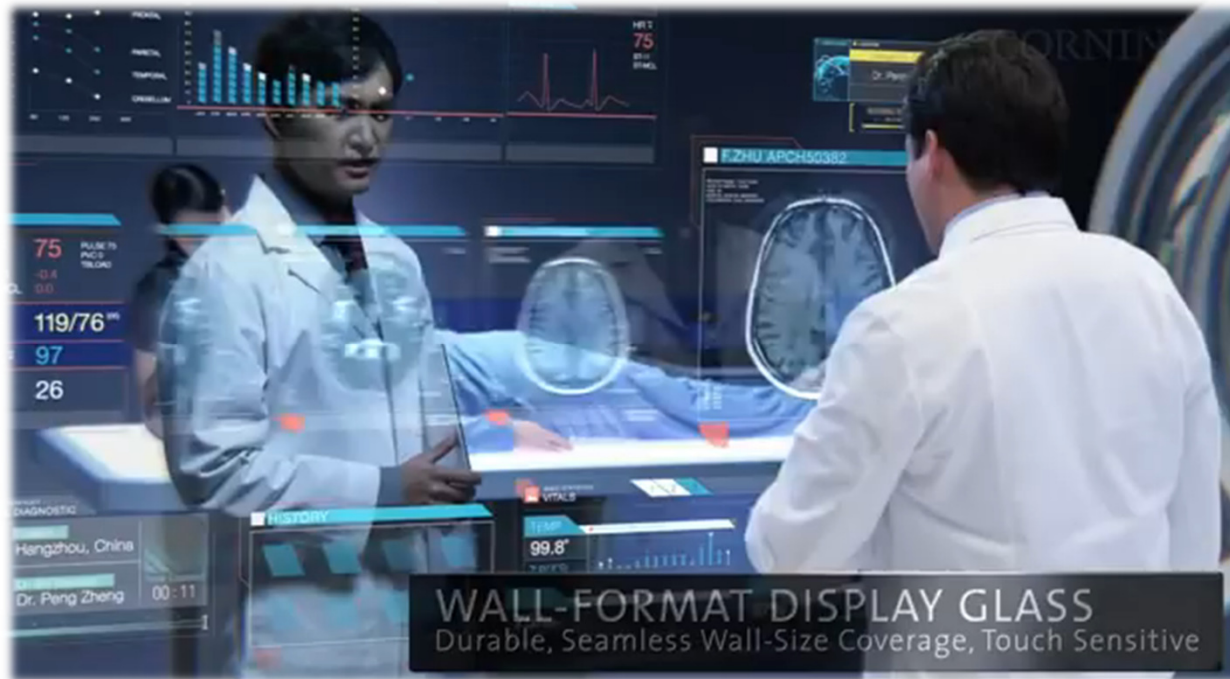
Iron Man 2 User Interface

- <http://www.youtube.com/watch?v=-KPhqy7ZwHU>



A Day Made of Glass 2

- <http://www.youtube.com/watch?v=jZkHpNnXLB0>



WALL-FORMAT DISPLAY GLASS
Durable, Seamless Wall-Size Coverage, Touch Sensitive

More Videos

The Story Behind “A Day Made of Glass 2”

- http://www.youtube.com/watch?v=X-GXO_urMow



Microsoft's Concept of 2019

- http://www.youtube.com/watch?v=bwj2s_5e12U



A Day Made of Glass

- http://www.youtube.com/watch?v=6Cf7IL_eZ38



UI Design for Iron Man 2

- ◉ <http://www.youtube.com/watch?v=YAXsZphpiu8>

